### **Admission requirements SS2021**

For the discipline of architecture, 92 CPs have to be proven, which include comparable achievements in the following basic modules of the Bachelor's degree in architecture of RWTH Aachen University:

Area	Modul	СР
Cultural and Historical Basics	Cultural and Historical Basics I – IV	12
Arts and Design	Arts and Design I – II	12
Digital Construction Processes and Methods	Digital Construction Processes and Methods	6
Construct and design	Building Construction I and Building Materials Science Building Construction II	12
	Building Technology I	8
	Building Technology II  Integrated Project in Architecture and Construction	10
Structures	Structures I - II	8
Building planning and design	Design	18
Design basics	Design basics	6

In addition, 6 CP must be proven in the field of "Digital Architecture". The learning objectives are software- and programming-based and are described in more detail below:

## Visual programming:

- Modeling and editing graphical algorithms
- · Basics of algorithmic problem solving.
- Introduction to visual programming using Grasshopper, Dynamo or similar.

#### Computer-aided designing:

- Understanding 3d modeling, technical illustration and 2d drawing.
- In particular
  - o creating and editing polygon curves,

# **Profile Architecture**

- NURBS curves and surfaces,
- o subdivision and meshes,
- o solids,
- o point clouds and
- o meshes
- Basic techniques of visualization and animation

#### **Building Information Modelling**

 Basic knowledge of object-oriented modeling of components with attributes, generation of subject-specific representations such as views, sections and floor plans of the information model, simple visualizations of the entire structure with rendering and animation

Admission with condition shall be subject to § 3 (6) ÜPO. If conditions of <u>more than 12 CP</u> are necessary, admission to the Master's programme is <u>not possible</u>.

Additionally, admission to the Master's programme is not possible if conditions would be required in the area of "Digital Architecture" and "Digital Construction Processes and Methods".